

MARION ROAD GUN CLUB 2018 RIFLE MATCHES



Match Fees: \$ 5.00

The course of fire: **40 rounds for record + sighters = 40 rounds + sighters** required to fire match.

COMPETITOR PROVIDES OWN AMMUNITION.

SIGHTERS: 10 Minutes, any position.

STAGE 1. Standing slow fire, 10 rounds in 10 minutes. Sling may be used, but normally is not. Rounds may be single loaded or loaded from magazine.

STAGE 2. Sitting slow fire, 10 rounds in 10 minutes, Sitting on concrete next to bench, conventional sitting positions may be used or feet may be placed on dirt in front of concrete. Sling permitted. Rounds may be single loaded or loaded from magazine.

STAGE 3. Sitting or Prone rapid fire, 10 rounds in 60 seconds, Sitting on concrete next to bench, conventional sitting positions may be used or feet may be placed on dirt in front of concrete or prone next to bench. Shooting pads and Sling permitted. Start in position with 5 rounds in magazine, reload 5 rounds or 2 rounds, reload 8 rounds for Garand.

STAGE 4. Bench slow fire, 10 rounds in 10 minutes from the bench, arms resting on elbows. Sling permitted. Maybe single loaded or loaded from magazine.

DISTANCE: 100 yds

TARGET: SR-1, repaired with pasters between stages.

RIFLE: Any centerfire rifle with any sights in safe condition as determined by the range officer. Iron sights and optics scored separately.

EQUIPMENT: **Eye and ear protection REQUIRED.** Shooting jackets, gloves and ground mat permitted and recommended. Spotting scopes are permitted but must not interfere with adjacent shooters. Slings are permitted and maybe used in all positions. **Approved CMP/NRA Empty Chamber Indicators (ECI) are required to be used at all times except during the preparation period and firing.**

MALFUNCTIONS DURING MATCH: Notify the Range Officer immediately if a rifle or ammunition malfunctions by raising hand overhead until acknowledged by range officer, keep muzzle down range until range officer provides direction.

AMMUNITION: Supplied by the competitor. Any commercial, military BALL or handloaded ammunition which is safe for the intended rifle, except NO **tracers, incendiaries or armor-piercing.**

COACHING: Coaching is permitted.

SCORING:

- **Shooter scores and repairs own target**
- Score sheet will be provided.
- A shot touching the line between the scoring divisions of the target will be scored with the higher value.
- A shot on the wrong target (crossfire) will be counted as a miss. Recipient of crossfire throws out lowest scored shot if same caliber.
- A shot fired after time period has elapsed; the highest point on that target will be deducted.
- Ties broken by count down on that stage, Xs-10s-9s-etc., standing scores used for aggregate.
- Match director or assistant calls firing line commands and runs time